



## Program Assessment & Design:

In our program youth attend programs and we design and conduct activities focused on program goals

In our Program...	Low Quality Indicators	Approaching Quality Indicators	Quality Indicators
<b>Element A</b>  <b>Youth Attend programs</b>	<input type="checkbox"/> Attendance is 50% or less of projected program attendance goal	<input type="checkbox"/> Attendance is 50% - 70% of projected program attendance goal	<input type="checkbox"/> Attendance is 90% or more of projected program attendance goal
<b>Element B</b>  <b>We design and conduct activities focused on program goals</b>	<input type="checkbox"/> Staff are unclear on the purpose of the program  <input type="checkbox"/> Staff use strategies and approaches in their work that are not in alignment with each other (everyone is not on the same page)  <input type="checkbox"/> Activities are added on an ad-hoc basis, and do not necessarily align to program goals	<input type="checkbox"/> There is a clearly defined and well understood vision and mission statement  <input type="checkbox"/> Staff can articulate program goals and how individual activities support them  <input type="checkbox"/> Lesson plans state the purpose of the activity as it relates to program goals	<input type="checkbox"/> Staff and stakeholders agree upon the mission and vision statements  <input type="checkbox"/> All program activities & instructional strategies align to reinforce program goals  <input type="checkbox"/> A set of guiding values are used to solve problems and address issues that arise

NOTES:

**QSA  
SECTION 1**

**Program Assessment & Design:**

**Activities are evaluated regularly and our program design is youth centered**

In our Program...	Low Quality Indicators	Approaching Quality Indicators	Quality Indicators
<p><b>Element C</b></p> <p><b>Activities are evaluated regularly</b></p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Programs are not evaluated at all or are evaluated through an ad-hoc process</li> <li><input type="checkbox"/> Participant satisfaction or workshop surveys are given out and never reviewed.</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Programs are evaluated at least annually led by management team</li> <li><input type="checkbox"/> Findings from the evaluation are shared with stakeholders (staff, board, etc.)</li> <li><input type="checkbox"/> Staff meetings are used to reflect on program progress, needs and issues</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Staff and youth participate in regular program evaluation</li> <li><input type="checkbox"/> Assessment is guided by clearly defined, measurable goals linked to participant and community needs</li> <li><input type="checkbox"/> Key stakeholders participate in assessing program offerings and impact through surveys, focus groups and other tools</li> <li><input type="checkbox"/> An outside evaluator conducts evaluation using strong research design</li> <li><input type="checkbox"/> Activities are redesigned to reflect the findings from evaluations</li> </ul>
<p><b>Element D</b></p> <p><b>Our program design is youth centered</b></p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Programs are designed by adults with no input from youth</li> <li><input type="checkbox"/> Adults lecture youth during program</li> <li><input type="checkbox"/> Program feels overly structured like school or under-structured and chaotic</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Activities are defined by staff with some youth input</li> <li><input type="checkbox"/> Activities are based on project-based learning, with structured de-brief sessions</li> <li><input type="checkbox"/> Youth development, academics and recreation activities are offered regularly</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Youth and staff work together to design programs</li> <li><input type="checkbox"/> Principles of youth development, academics and recreation are integrated into all aspects of programming</li> <li><input type="checkbox"/> Activities are part of a scope and sequence, part of a unit</li> <li><input type="checkbox"/> A culminating event marks the end of a unit of study, and showcases youth talent and learning</li> </ul>
<p><b>NOTES:</b></p>			